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PC DVD-ROM

RAYMAN® RAVING RABBIDS



UBISOFT

WARNING: READ BEFORE PLAYING

A very small percentage of individuals may experience epileptic fits when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a computer screen, or while playing video games, may induce an epileptic fit in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior fits or epilepsy.

If you, or anyone in your family, have an epileptic condition, consult your doctor prior to playing.

If you experience any of the following symptoms while playing a video or computer game - dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions - IMMEDIATELY discontinue use and consult your doctor before resuming play.

WIN UBISOFT GAMES

Register on the competition site now: <http://registrationcontest.ubi.com>

Competition is free of charge. No purchase necessary.

- Closing date for registrations: 10/27/2005 to 30/06/2007.

- Full regulations available free of charge by writing to UBISOFT EMEA, Grand jeu/concours E-Registration – 28, rue Armand Carrel, 93108 Montreuil-sous-Bois Cedex, France; or available at the following address: <http://registrationcontest.ubi.com>.

- Awards: 10 video games to be won every week. 520 games in all, with a total retail value of 31 200 euros (10 games to be won every week for a year) and unit retail value of 60 euros (inc.VAT) (art L 121-37 Ccons.).

WARRANTY

Ubisoft guarantees to the original purchaser of this computer software product that the compact disc (CD)/cartridge supplied with this product shall not show any default during a normal use period of ninety (90) days from the invoiced date of purchase. In the first instance please return the faulty product to the point of purchase together with your valid receipt. If for any reason this is not possible, (and it is within 90 days of the purchase date), then the faulty compact discs/cartridges should be returned to Ubisoft at the below address, along with a dated receipt, location of purchase, a statement describing the fault, and all original packaging.

Address for returns:

Ubisoft,
Chertsey Gate East, London Street
Chertsey, Surrey, United Kingdom, KT16 8AP

Where a CD key is required to access on-line game play, this cannot be reproduced or replaced. It is the responsibility of the original purchaser to keep this CD key secure. Lost, stolen or damaged CD keys cannot be replaced.

Take RAYMAN® RAVING RABBIDS to the next level!

Join the growing RAYMAN® RAVING RABBIDS community
and get access to:

- Exclusive content and information
- Great competitions and prizes
- Privileged offers: collectors items, limited editions...
- Exclusive hints and tips
- Meet new friends on the forums and get all the help you need!

Join us now at www.raymanzone.com!





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GETTING STARTED

INSTALLATION

INSTALLING RAYMAN® RAVING RABBIDS

To install Rayman® Raving Rabbids, follow these simple steps:

1. Start your computer.
2. Insert the Rayman® Raving Rabbids CD into your CD-ROM drive. The Autorun menu should appear.

Note: If the Autorun menu does not automatically appear, double-click on the My Computer icon located on your desktop, then double-click on the icon that corresponds to your computer's CD-ROM drive. The Autorun menu should now appear.

3. Click on the Install button. The installation wizard now walks you through each step of the setup and installation process for the game.

4. After installing the game, select Ubisoft/Rayman® Raving Rabbids/Run Rayman® Raving Rabbids from your computer's Start menu or double-click the Play Rayman® Raving Rabbids shortcut on your desktop. Doing either starts the game.

Note: The Rayman® Raving Rabbids CD must be in your CD-ROM drive to start the game.

UNINSTALLING RAYMAN® RAVING RABBIDS

To uninstall Rayman® Raving Rabbids, follow these simple steps:

1. Start your computer.
2. Insert the Rayman® Raving Rabbids CD into your CD-ROM drive. The Autorun menu should appear.
3. When it appears, click on the Uninstall button. The uninstall wizard automatically asks you if you really want to uninstall the game. If you are sure you want to remove Rayman® Raving Rabbids from your hard drive, click the Yes button. If you don't want to uninstall the game, click No, which cancels the process.

If you uninstall Rayman® Raving Rabbids, all previous saved profiles remain on your hard drive, unless you answer yes to the "Delete all configuration and saved game files?" question.

Note: You can also uninstall Rayman® Raving Rabbids by using the Add/Remove Programs control panel in Windows.

MAIN MENU

Use the directional keys to scroll the lists and press Enter to confirm your choice. Press the Esc key to go back to the previous menu.

STORY MODE

Select this game mode if you want to play solo and live out Rayman's adventures in chronological order. This is the only way to unlock new games in Score mode.

SCORE MODE

Select this game mode to access the games you unlocked in Story mode. This mode enables you to play solo or with one other player.

FAMILY MODE

Family mode enables you to go through some of the games Co-op-style. Share the controls with another player (sister, brother, father, friend or foe) – with or without their approval.

BONUS

Select this option to access the bonuses (videos, artwork, etc.) that you obtained in Score mode.

OPTIONS

Go to this menu to change the game settings:

- **Audio:** In this menu, you can choose the type of sound (stereo or mono) and adjust the master volume, music, and special effects.
- **Video:** In this menu, you can choose the display mode (4/3, 4/3 black bands or 16/9), change the resolution, or alter the brightness and contrast. You can also alter the detail level by choosing the amount of special FX.
- **Controls:** In this menu, you can choose to activate the vibrate option on the controller, modify the mouse sensitivity, or select the default controller.



PAUSE MENU

If, at some point in the game, you need to take a break, you can hit the Esc key to pause the game. From the Pause menu, you can start again, continue, or quit the game.



INTRODUCTION

The Rabbids are getting ready to put into motion the plot that they have been preparing for years.

Rayman® is having a lovely picnic with the baby Globoxes when the Rabbids suddenly rise up from the ground, kidnap them all, and imprison them.

Rayman® is thrown into an enormous arena, under the gaze of a hostile crowd of Rabbids. From this day on, and solely for their own amusement, the Rabbids are going to put Rayman® through a series of trials.

It's up to you to win them all and free Rayman®.

THE MAJOR CHARACTERS



RAYMAN®

Rayman® was taken by surprise by this invasion. What do the Rabbids intend to do? It's hard to say.

But now they're everywhere and their atypical psyches make them formidable and unpredictable opponents.

A FEW RABBIDS...

PINK

Pink is mute and timid. Yet, with just a little patience you can easily learn his method of communication. For example, "Hey mate!! What's up?" is translated, in his language, by firing a heat-seeking missile. (It is true that, in general, all he really knows how to say is "Hey mate!! What's up?").

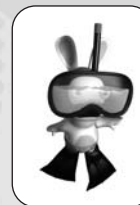
SERGUEÏ

Sergueï is a softy. Out of pure coquetry, he wears a delightful, finely worked metal muzzle. His joie de vivre and his strong sense of repartee make him a very pleasant companion. He's always ready to keep things light and lively with little tricks, such as grinding phalanges, switching your clavicles, or even playing "this little piggy" with your toes.



PROFESSOR BARRANCO

Professor Barranco is a scientist. He is currently writing a very complex thesis on thermodynamics and the resistances of certain materials. For the moment, he is accumulating certain experimental data, firstly, on the resistance of cranial bones to the impact of a bludgeon, and secondly, on their resistance to high temperatures generated by the explosion of booby-trapped gifts.



THE FROG-RABBIDS

The frog-Rabbids are part of the elite commando team. They are formidable combatants. They are systematically sent out on the most dangerous missions, such as assaulting carrot juice bars, infiltrating a popular chorus, or even maintaining the peace in front of the toilets.

CLARK

Clark is not a Rabbid like the others. His superpowers enable him to accomplish feats that gain him respect and admiration from everyone.

He is the inventor and undisputed champion of a new kind of biathlon (the consecutive combo: **Descending Flight + Vertical Subterranean Race**).

His personal record: 2300 meters **DF** + 47 cm **VSR**.



STORY MODE

GAMES

Rayman® has become the Rabbids' toy. Every morning, he is thrown into the arena and must fight in the four qualification trials found behind the four little doors.

He must win at least three of the four trials to be able to access the day's final trial.



Before each game, a page listing the game's objective and commands is displayed. Don't hesitate to consult them regularly, because they change often, depending on the game.

PRISON CELL

When he has finished his day, Rayman® returns to his cell for the night.

As time goes by, the cell becomes his home. To entertain himself during his long evenings in captivity, Rayman® has several occupations.

Use the directional keys to go toward the various points and press Enter to confirm your choice.



THE TOILET

This is where Rayman® regularly returns to go back over everything that happened to him during the day. From here, you can access all the games from the completed days. If you feel like replaying a game that you enjoyed, or trying one that you didn't successfully complete, this is where you have to go. If you successfully completed all five of the day's games, you can win gifts that will make your imprisonment more enjoyable.



JUKEBOX

The cell's jukebox enables lets you to listen to the music that you won by completing the day's trials. This way, you can work on your rhythm and get the Rabbids dancing.



COSTUME WARDROBE

In this cupboard, Rayman® keeps all his costumes that he won by completing days. Don't hesitate to open it up and give yourself a little makeover every once in a while.



SAVING IN STORY MODE

When you return to your cell at the end of the day, the game is automatically saved.

Careful: if you interrupt the game before the end of the day, you will lose all progress made during the day.

SCORE MODE

In Score mode, you can replay all the games that you have unlocked in Story mode, in order to try and beat your own records, alone or with up to four players.

PLAYING ALONE

Once you have selected Score mode, you have access to a list of the available games. Select the one that you want to play and try to beat your own record.

TWO OR MORE PLAYERS

If you have one or two gamepads, you can connect them and play with up to four players. Please consult the readme.txt file to see what gamepads are supported.

PLAYERS

In Versus mode, you will play against the other players, whereas in Co-op you will play together, sharing the same life points and the same score.

ORGANIZATION

In Turn-by-Turn mode, each player plays his/her turn, whereas in Simultaneous mode, the players play on the same screen.

SAVING IN SCORE MODE

Each time a score is beaten, the game is automatically saved.

INTERNET CODE

In Score Attack Mode, your objective is to get the highest score possible. At the end of each game, you receive an internet code that you can enter on www.raymanzone.com to compare your performance with players from around the world. Each game has a different internet code that will show your score. Try and get to the top of the rankings!!

HINTS AND TIPS

Tip #1: Check out the Hints and Tips page in your manual!

Tip #2: Carefully re-read Tip #1 in the Hints and Tips section of your manual!

TECHNICAL SUPPORT

UBISOFT CONTACTS AT YOUR DISPOSAL

TECHNICAL SUPPORT

NEW: To serve you better, Ubisoft is now providing full ONLINE support, to solve your gaming problems quickly and efficiently.

Simply go to <http://www.ubi.com/uk> and visit the Ubisoft Frequently Asked Questions first!

By visiting our FAQ database, you can find exactly the same answers that are available to you by calling or sending web-mail to our support representatives. This service is free and available 24/7!

If for any reason you do not find the answer to your question, you can click on the Ask a question link in the FAQ to send us a web-mail, ensuring that we get all the important information on your system and your problem so we can answer correctly the first time.

Make sure to include all information on your system, your problem, and the game you are playing.

If you do not have internet access, Our support representatives can assist you from 8:00 am until 10:00pm daily (excluding Bank Holidays) on Telephone: **0905 – 482 – 0109** Calls cost 30p per minute.

Please be at your system when calling Ubisoft for support.

Australian technical support

Technical Support Info Hotline
1902 262 102

(calls are charged at \$2.48 per minute including GST. Higher from public and mobile phones).

HINTS & TIPS

Looking for cheats to go up to the next level? Call our 24 hour automated Hints line: 0906 – 646 – 8477. Calls cost £1.00 per minute. Please ask permission from the person who pays the phone bill before making the call.